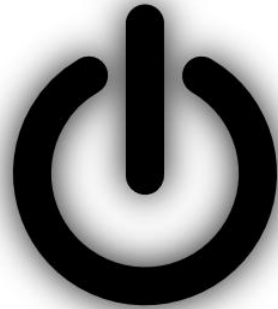


Switching Mode Power Supplies



By Shannon Strutz

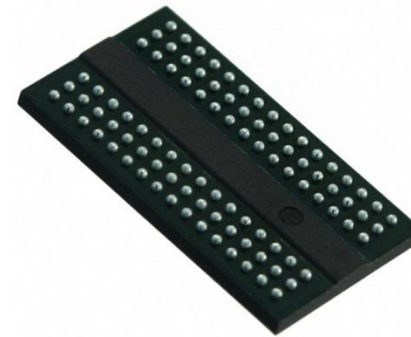
Embedded Systems

- Any system that has a dedicated function.
- Can be a part of a larger system
- Usually is made for a specific purpose unlike a PC
- Range from very simple, such as Cell Phones, up to very complex, such as a stealth fighters missile defense system.



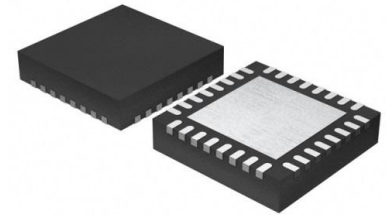
Various Power Requirements

- CPU/FPGA Cores: $\sim 1.0\text{V}$ / $>8\text{A}$
- On-board RAM (memory) $\sim 1.35\text{V}$ / $>4\text{A}$
- I/O Logic $\sim 3.3\text{V}$
- USB peripherals 5V / $>1\text{A}$
- PLL (Phase-locked loop) $\sim 2.5\text{V}$ / $<1\text{A}$





Intro to Power Supply



- Two kinds:
 - Linear Regulator such as an LDO (Low Dropout Regulator)
 - Switching Regulator, abbreviated SMPS (Switching Mode Power Supply)
- Type and amount vary by application
- Linear Regulators are quite inefficient, typically 30-40%
Switching Mode can currently get up to 98% efficiency
(Efficiency = $\frac{Power_{in}}{Power_{out}}$)

Comparison

Linear:

1. Generally very small
2. Can require fewer than four components
3. Very straight forward and simple
4. Very inefficient

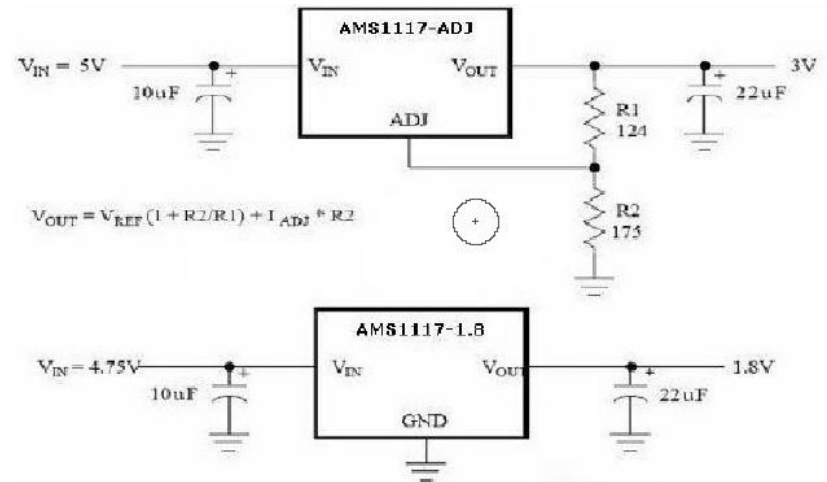
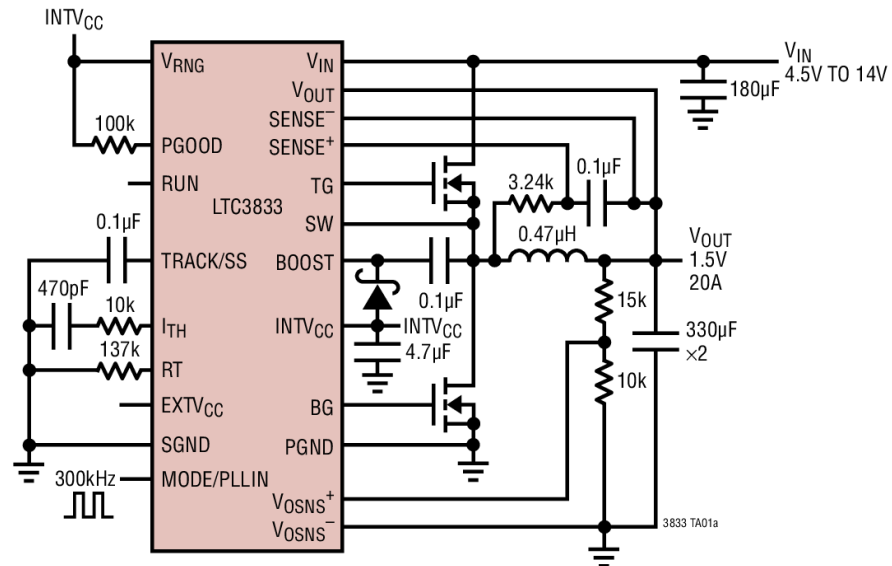


Figure 1. Typical Applications of AMS1117

Switching:

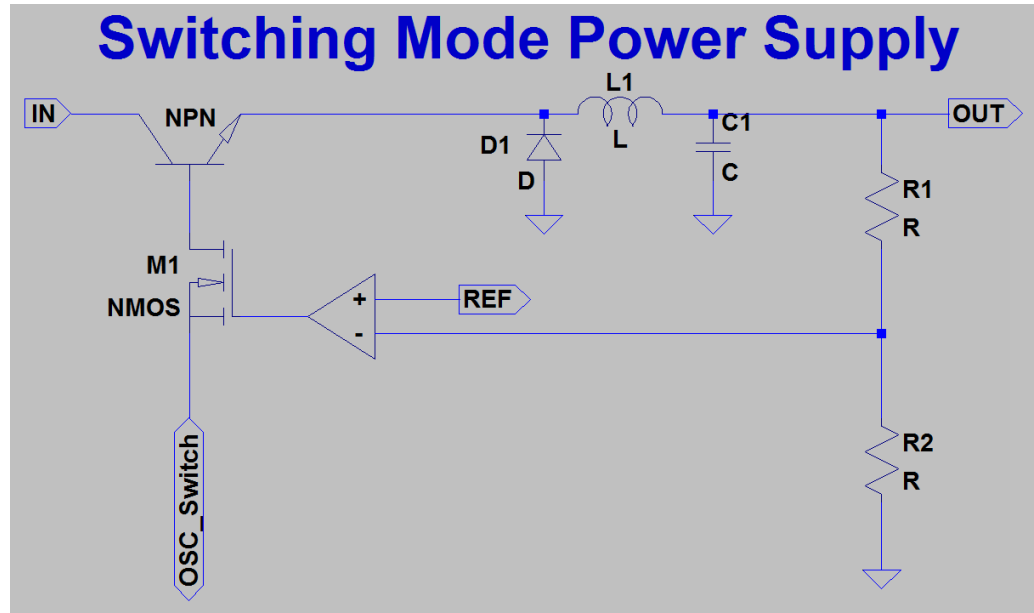
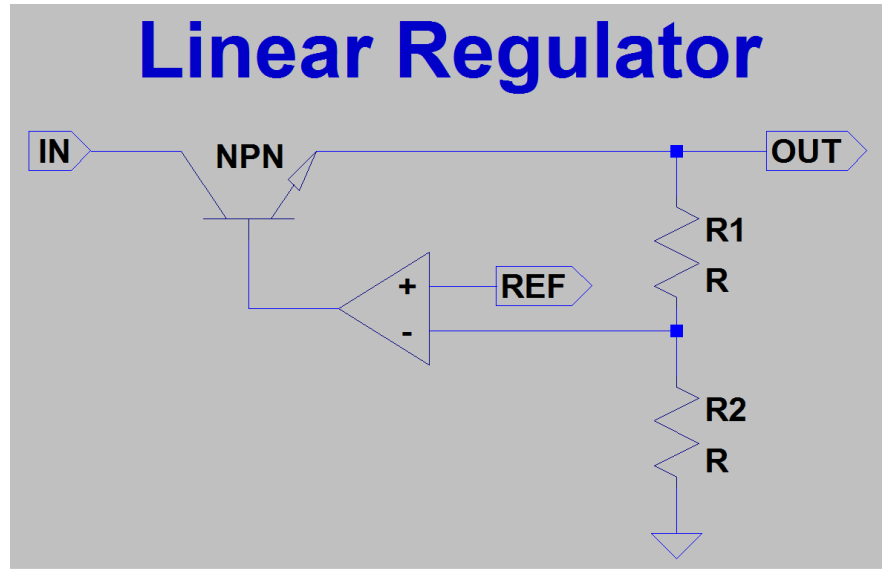
1. Sizes vary by complexity, generally around 32-QFN
2. Require many external components
3. Much more complex
4. Extremely efficient when designed properly

1.5V, 20A, 300kHz High Current Step-Down Converter



Internals

- Both have NPN series transistor, op-amp with reference voltage, and sampling resistor divider.
- Some linear regulators will have the resistors outside the supply
- Basically all switching supplies have the resistors external

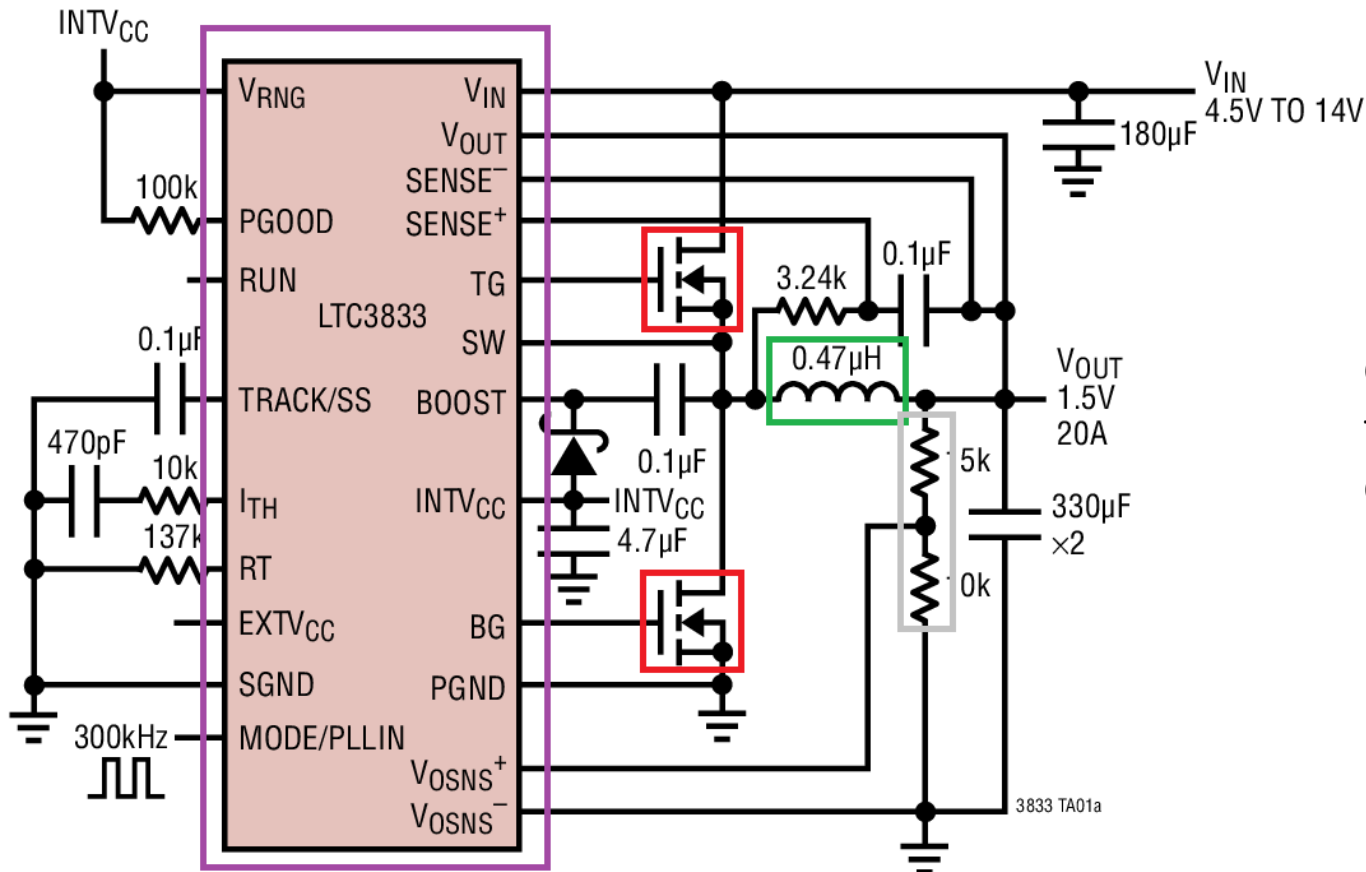


Types of SMPS

- Buck – Higher voltage to target lower voltage
The most common type of switching P.S.
- Boost – Lower voltage to target higher voltage
- Buck-Boost – Higher or lower to a target voltage
- Split- π – Boost followed by buck
- SEPIC – Anything to a target voltage

Main SMPS Components

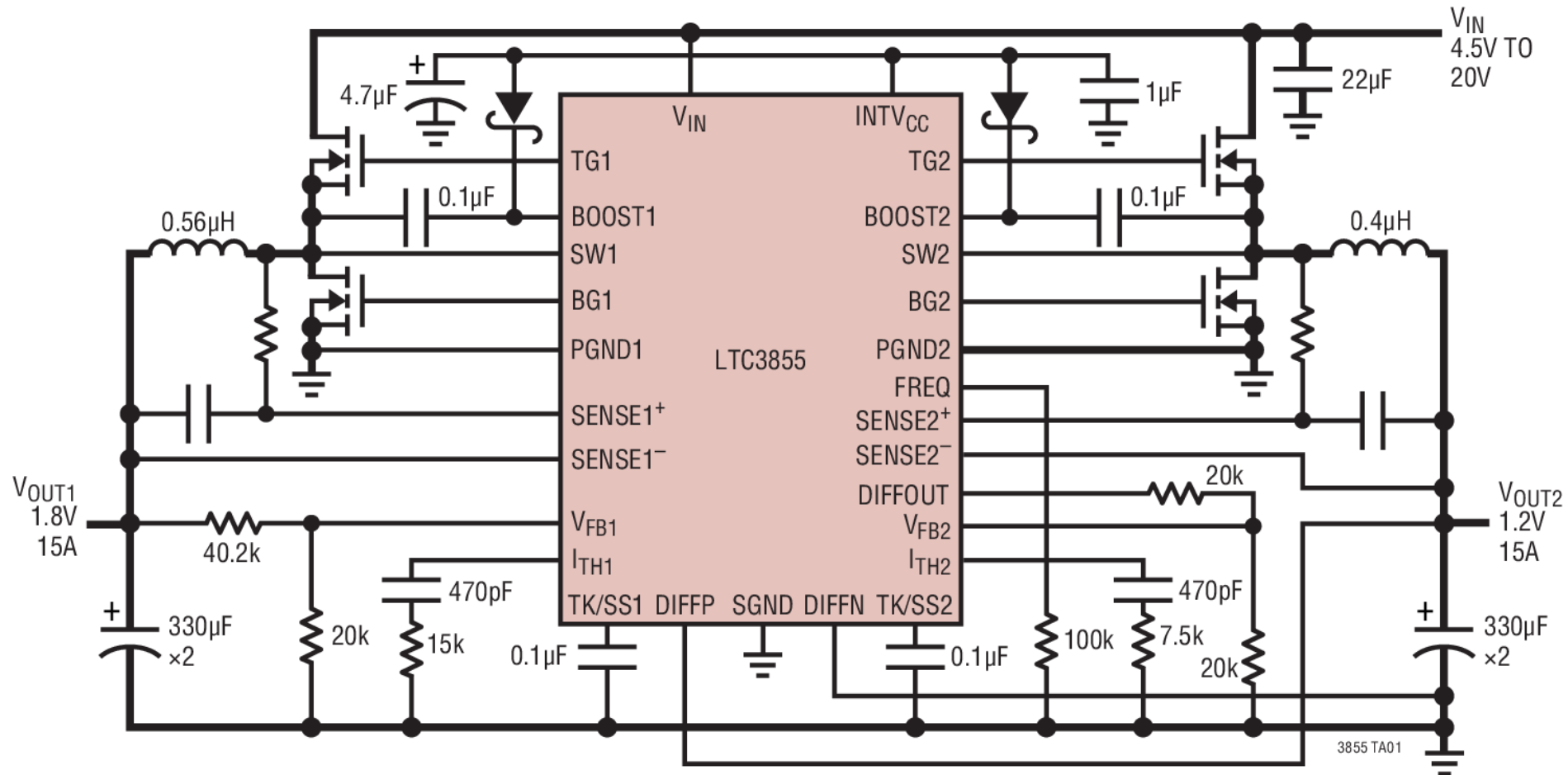
- Controller
- Top MOSFET
- Bottom MOSFET / Diode
- Output Inductor
- Feedback Resistors
- Output Capacitors



Generally referred to as “Power Stage” components

Higher Current SMPS Controllers

- Make use of multiple phases to achieve current output

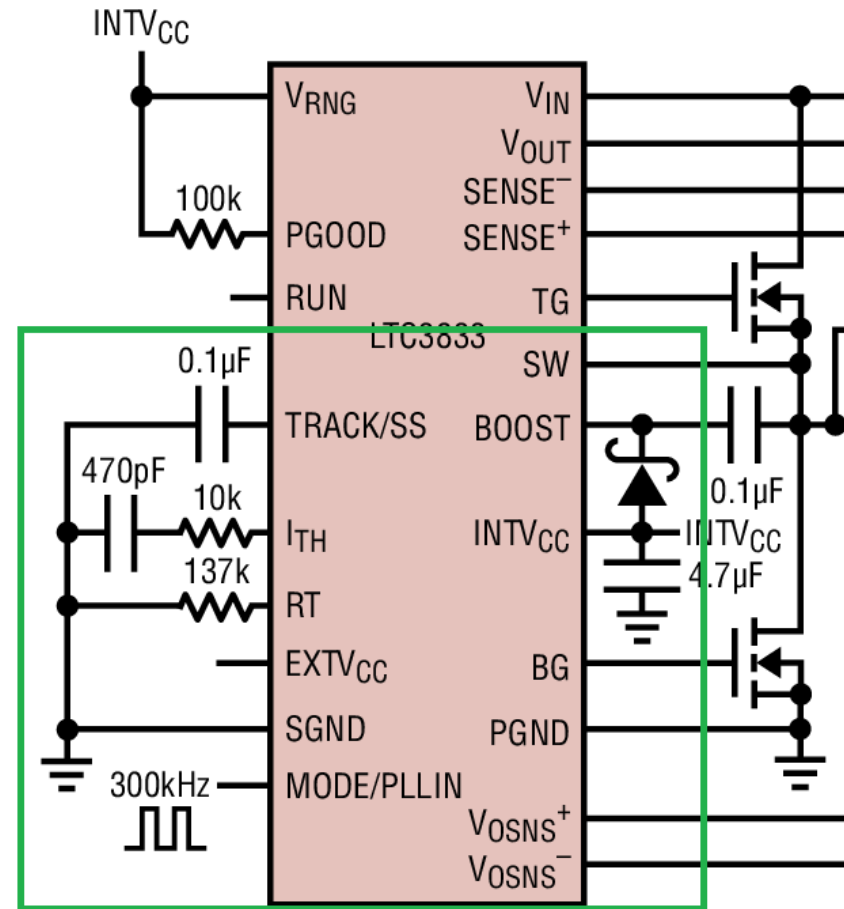


Challenges

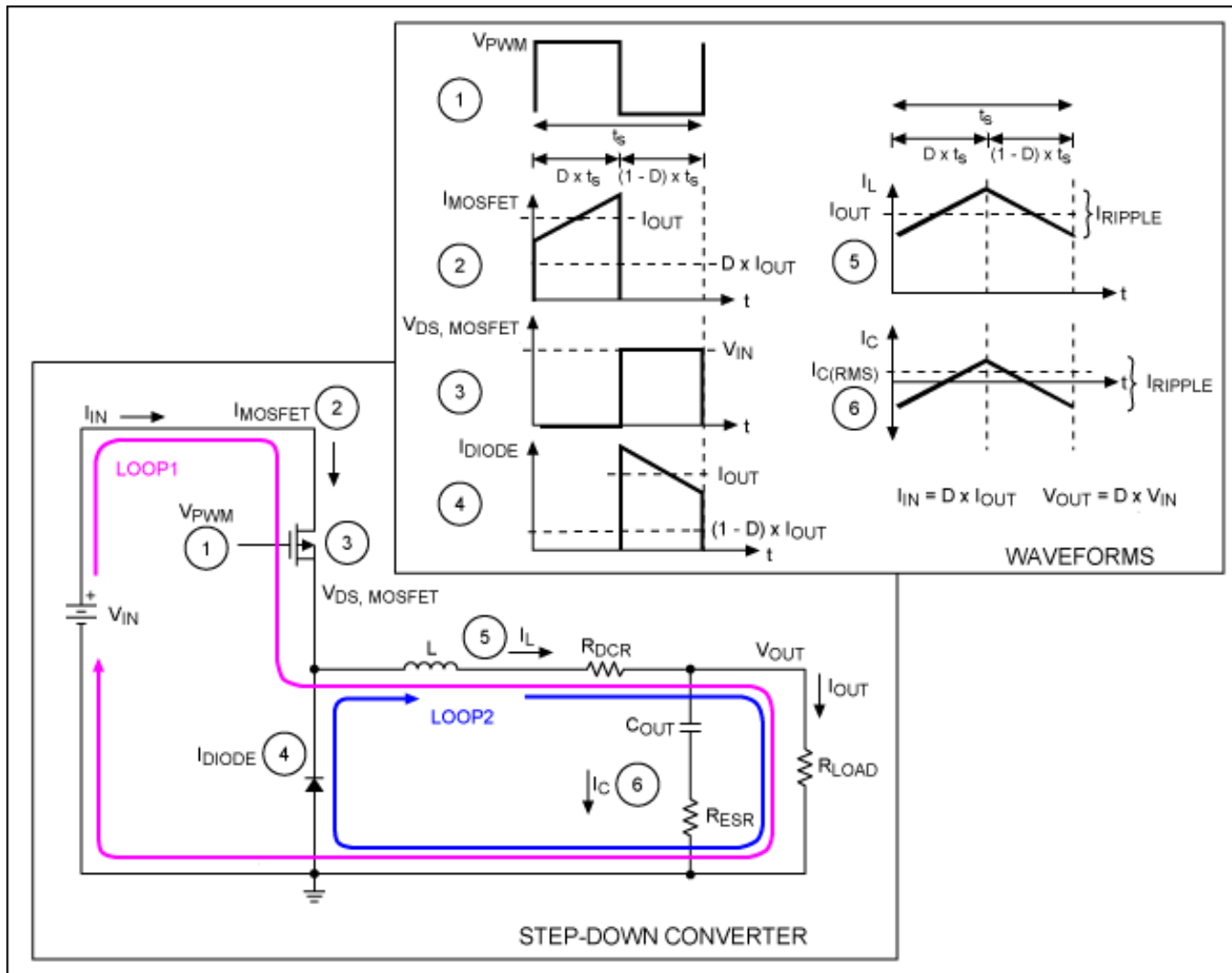
- Proper small-signal components
- Adjusting components to real-world environments from ideal environments.
- Cooling of the power-stage components
- Finding proper components for the different parts of the supply
- Maintaining Overall Stability

These challenges are overcome by a combination of methods such as:

- Proper simulation (LTspice, iSimPE)
- De-rating of components for head-room
- Proper testing of previously design power supplies



SMPS theory of operation

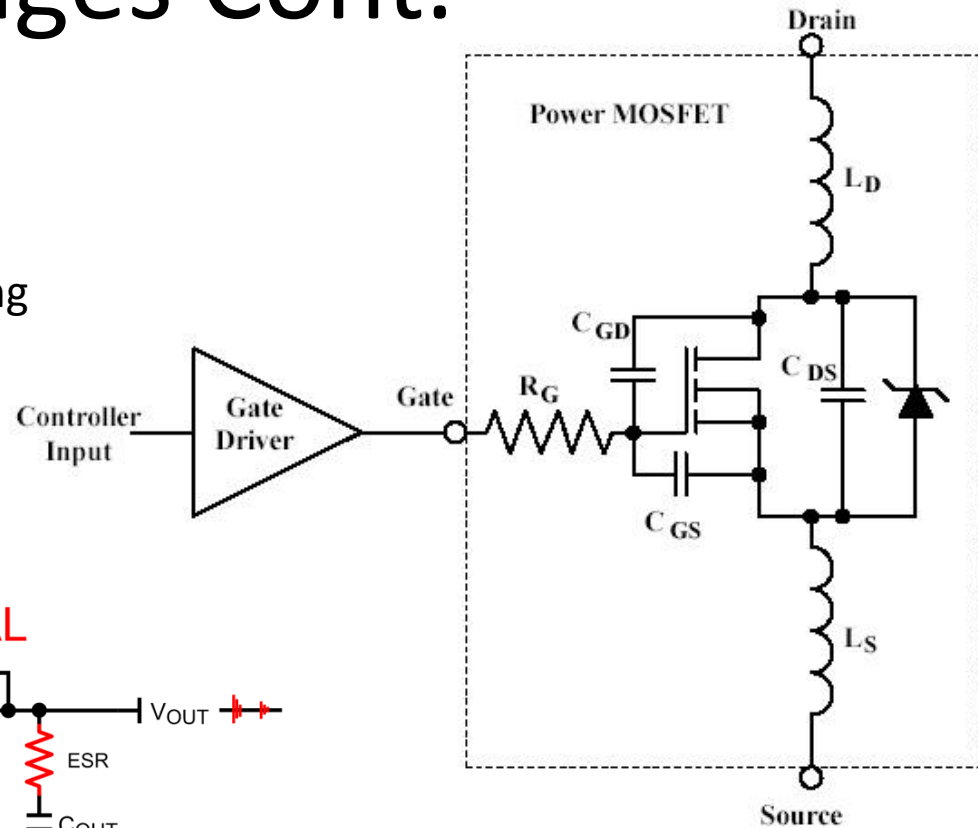
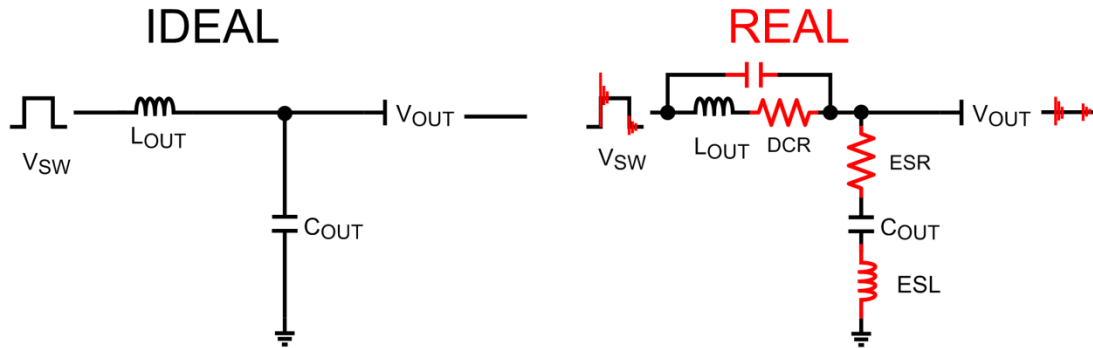


Challenges Cont.

- Playing the “Efficiency Game”

Parasitics play a large role in designing power supplies.

Generally parasitics are a problem, but can also be beneficial.



Different kinds of controllers

- **Poly-phase** – Basically the controller is daisychain-able and will communicate with more of the same IC
- **VID Controlled** – Regulates the voltage to what is designated at simple digital input/output pins
- **Multi-phase** – Has multiple parallel power-stage circuits to achieve higher output current
- **Multi-output** – Can regulate two separate output lines at different voltages as if they were separate

